

This event will be unsanctioned and will be proxy friendly tournament.

Entry fee is \$10 Starts at 12 pm 52 player cap

Number of rounds depends on player attendance with a cut to top 8 if we have at least 16 players

The rules for deck proxying/what you are allowed for deck building are as follows

- 1. If you choose to go all authentic magic cards you are able to do so. You may also double sleeve those cards as well for the whole deck.
- 2. If you want to PARTIAL proxy your cards you can have up to 20 cards proxies. Those proxies can be done in two ways: WotC double faced placeholder cards with the written card name on the card. You must also have a reference handout ready to go with pictures of said card with clear and legible text (in english). If you are asked by your opponent you are to have the handout ready for them to read the card. If you double sleeve it must be the entire deck.

You can also use proxy prints as well. However, they must be prints of actual existing cards (no alternate arts not done by WotC). Also, they must be quality approved by our judges and used in perfect hard inner sleeves.

3. You may proxy the ENTIRE deck. you can go to fed ex and print out paper proxies 1 paper thick (do not use different paper for different cards. If it is found that you are using different thickness paper for individual proxies, it is immediate disqualification). Sleeve up only basic lands and put the paper proxy cutouts in front of the land. The paper cut out must be in color and large enough to be read and fill the front area. There must be minimal creases in the paper cut as possible. None of these cards can be double sleeved.